

2. Foggy, foggy night (Puck, Lysander, Demetrius)

♩.=120

Puck

mf What e - ver my mas - ter may ask of me, no

Piano

mf

3

pucc.

mat - ter what e - ver the task may be. I'll al ways jump to it, and smile as I do it. What

Pno

5

pucc.

e - ver my mas ter may care to name there's fun to be had in the game. Lys-

Pno

7

Lys.

8

I would if I could get you in - to my sight.

pucc.

an - der you cow - ard come here and fight. I am

Pno

9

Lys. I can hear but not see.

puc. here by this tree. Draw your

Pno

Detailed description: This system contains the first three staves of music for measure 9. The top staff is for the Lyric Soprano (Lys.), the middle for the Lyric Contralto (puc.), and the bottom for the Piano (Pno). The key signature has one sharp (F#) and the time signature is 8/8. The Lys. part begins with a whole rest followed by a quarter note G4, then a quarter note A4, a quarter note B4, and a quarter note C5. The puc. part begins with a quarter note G3, then a quarter note A3, a quarter note B3, and a quarter note C4. The Pno part features a complex accompaniment with a long melodic line in the right hand and a bass line in the left hand.

10

Lys. Just wait 'til I find you.

puc. sword I'm be - hind you. Try

Pno

Detailed description: This system contains the first three staves of music for measure 10. The Lys. part begins with a whole rest followed by a quarter note D5, then a quarter note E5, a quarter note F5, and a quarter note G5. The puc. part begins with a quarter note G3, then a quarter note A3, a quarter note B3, and a quarter note C4. The Pno part continues with a similar accompaniment to the previous measure.

11

Lys. I can't see in this fog.

puc. here by this log. What

Pno

Detailed description: This system contains the first three staves of music for measure 11. The Lys. part begins with a whole rest followed by a quarter note G4, then a quarter note A4, a quarter note B4, and a quarter note C5. The puc. part begins with a quarter note G3, then a quarter note A3, a quarter note B3, and a quarter note C4. The Pno part features a more active accompaniment with a melodic line in the right hand and a bass line in the left hand.

13

puc.

e-ver my mas-ter may care to name there's fun to be had in the game. Run

Pno

15

Dem.

8

When I

puc.

fas - ter Dem - e - trius I'm rea - dy for you.

Pno

16

Dem.

8


fin - al - ly catch you I'll cut you in two.

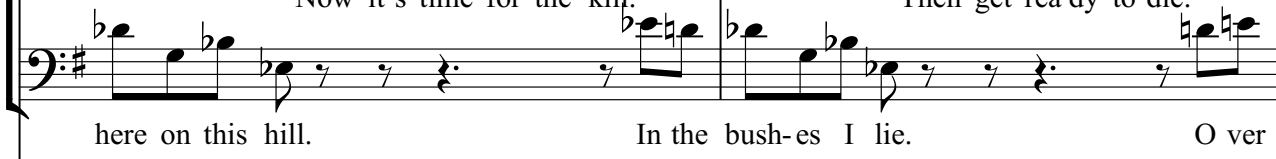
puc.

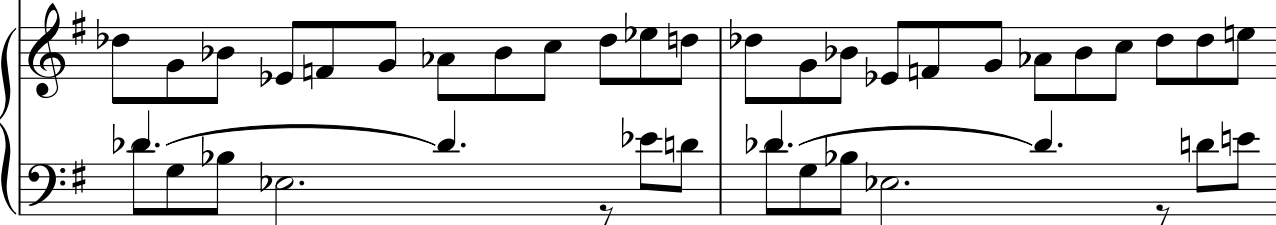
Come up

Pno

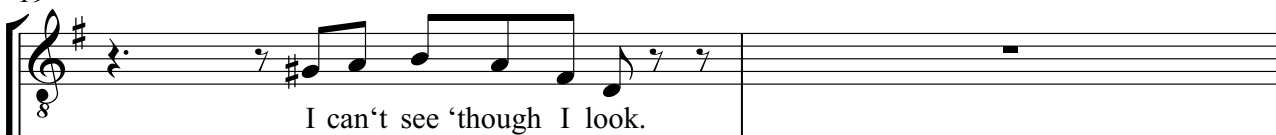
17


Dem. 

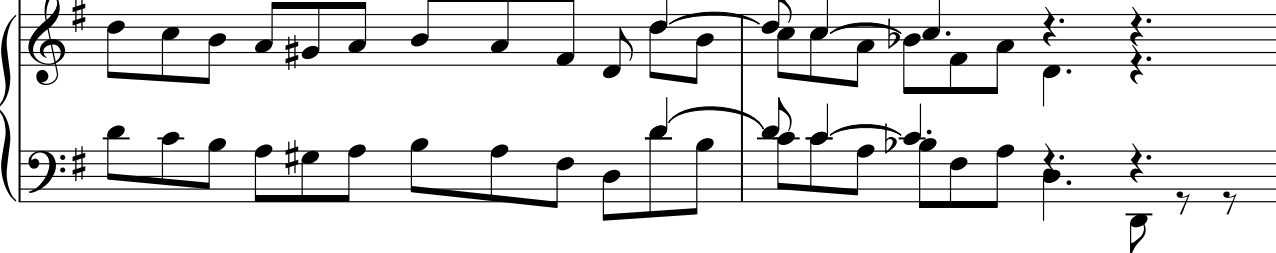
puc. 

Pno 


19


Lys. 

puc. 

Pno 

21

puc. 

Pno 

23

Lys. Stand still I im - plore you.

puc. san - der where are you? Dem -

Pno

24

Dem. Come here let me kill you.

puc. e - tri - us quick - er. Lys -

Pno

25

puc. an - der, De - me - trius, Dem - e trius, Ly - san - der, you


Pno

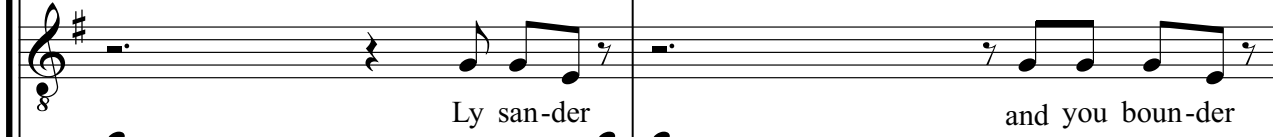
26


puc. vil - lain you scound - rel, you cad and you boun - der. Ly -


Pno

27

Lys.  De-me trius You scoun-drel and you boun-der

Dem.  Ly san-der and you boun-der

puc.  san-der De-me-trius You vil-lain You cad

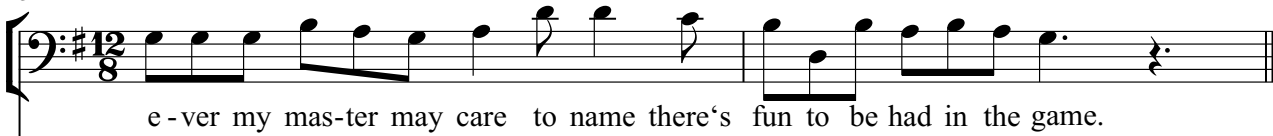
Pno 

29

puc.  What

Pno 

31

puc.  e-ver my mas-ter may care to name there's fun to be had in the game.

Pno 